

R1

Participant's report

to the National Nominating Authority and the National Contact Point

Meeting report

In the three weeks after the event, please complete this report. It contains two sections:

- 1. **Reporting**: this is intended as a feedback on the event, on what was learnt, on how the event will affect your work and on how it will be disseminated. In addition to the ECML National Nominating Authority and the National Contact Point in your country the ECML will use the report¹ in the "Experts involved in ECML activities" section of each ECML member state website (please see http://contactpoints.ecml.at).
 - This section should be written in one of the project's working languages.
- 2. Public information: this is intended as an information on the ECML project and its expected value for your country. The content should be of interest for a larger audience. Thus it should link up to interesting publications, websites, events etc. which were discussed on the occasion of the workshop or which are relevant in your country. The public information should be a short, promotional text of about 200 words.

This section should be written in (one of) your national language(s).

The completed file should be sent to

- the ECML National Nominating Authority and the National Contact Point in your country (contact details can be found at http://www.ecml.at/aboutus/members.asp)
- and in copy to ECML Secretariat (Erika.komon@ecml.at)

within the given deadline.





¹ Only if you authorised the ECML to publish your contact details.

1. Reporting

Name of the workshop participant	Viki Malcolm
Institution	The King's Hospital School
E-mail address	v.malcolm@thekingshospital.ie
Title of ECML project	Digital citizenship through language education
ECML project website	www.ecml.at/elangcitizen
Date of the event	4 th and 5 th November 2021
Brief summary of the content of the workshop	The workshop helped us to build tasks and activities to develop the use of digital media in our students. The tasks enable students to assess the media they use critically and promote autonomous learning.
What did you find particularly useful?	 Being able to collaborate with colleagues from other jurisdictions and from different backgrounds was very helpful in building tasks which were more accessible. Building activities from scratch is an extremely useful process, as you can better anticipate the learner experience and edit accordingly.
How will you use what you learnt / developed in the event in your professional context?	All of the activities that the 5 workshop groups produced are suitable for use in a secondary classroom since we built them in such a way as to be adaptable to all ages and all levels of language competence. I will start with the task that my group worked on "Born to Roam", which requires students to plan a city break by using digital tools such as Tripadvisor etc.
How will you further contribute to the project?	I will continue to follow the work of the project developers. It is great to have had this opportunity to network with academics from a 3 rd level setting, as the potential for future collaboration is there.
How do you plan to disseminate the project? - to colleagues - to a professional association - in a professional journal/website	 To colleagues in the MFL department To colleagues via the various MFL teachers' associations as well as the Post-Primary languages network Via social media (Twitter and the school website)





- in a newspaper
- other

2. Public information

Short text (about 200 words) for the promotion of the ECML event, the project and the envisaged publication with a focus on the benefits for target groups. This text should be provided in your national language(s) to be used for dissemination (on websites, for journals etc.).

Digital citizenship through language education is a timely project given the proliferation of new digital media in our lives. Several periods of distance learning have brought home the important role that digital media can play in education. Teachers and students relied heavily on these tools to provide continuity in teaching and learning whilst working in virtual learning environments and projects such as this help to continue this momentum, whilst also providing essential instruction in the critical analysis of digital media. Digital media literacy tends to be taught in isolation; stand-alone classes in how to be safe online or how to be aware of your digital footprint. In fact, digital media literacy is a skill that is required by everyone in their day-to-day life, not just inside a classroom. Courses such as these are helping to equip our students to become digital citizens, to be aware of the challenges that a digital world brings, and to know how to contribute to that world safely and positively. Achieving these aims through the medium of education in a second language further boosts the linguistic competence of language learners. They are interacting and communicating in the target language via a medium which makes sense to them and completing real world tasks.



