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# Participant's report to the National Nominating Authority and the National Contact Point

### **Meeting report**

In the three weeks after the event, please complete this report. It contains two sections:

- Reporting: this is intended as a feedback on the event, on what was learnt, on how the
  event will affect your work and on how it will be disseminated. In addition to the ECML
  National Nominating Authority and the National Contact Point in your country the ECML
  will use the report<sup>1</sup> in the "Experts involved in ECML activities" section of each ECML
  member state website (please see http://contactpoints.ecml.at).
  - This section should be written in one of the project's working languages.
- 2. Public information: this is intended as an information on the ECML project and its expected value for your country. The content should be of interest for a larger audience. Thus it should link up to interesting publications, websites, events etc. which were discussed on the occasion of the workshop or which are relevant in your country. The public information should be a short, promotional text of about 200 words.

This section should be written in (one of) your national language(s).

#### The completed file should be sent to

- the ECML National Nominating Authority and the National Contact Point in your country (contact details can be found at http://www.ecml.at/aboutus/members.asp)
- and in copy to ECML Secretariat (Erika.komon@ecml.at)

within the given deadline.





<sup>&</sup>lt;sup>1</sup> Only if you authorised the ECML to publish your contact details.

## 1. Reporting

Name of the workshop participant	Despina Alexandra Constantinidou
Institution	Second Model Junior High School of Thessaloniki, Greece
E-mail address	DespinaAlConstantinidou@gmail.com
Title of ECML project	"Digital Citizenship through Language Education"
ECML project website	https://www.ecml.at/ECML-Programme/Programme2020- 2023/Digitalcitizenshipthroughlanguageeducation/tabid/4302/Default .aspx
Date of the event	Thursday 4 <sup>th</sup> and Friday 5 <sup>th</sup> November 2021
Brief summary of the content of the workshop	The main objective of this workshop was to provide educators with the necessary academic background knowledge and the most relevant tools for improving the skills of young digital citizens through language education. By exploring the multifaceted role of the digital citizen, one realizes that digital and language literacy overlap on many levels, therefore, pertinent training should be combined. Real-world tasks and reflexive activities seem ideal in helping students practise the skills required of them as social agents and members of multiple communities in the digisphere. In an ever-changing, multilingual world, where a steadily growing number of people act and interact online, activities that target digital citizenship through language education embrace the ideals of a democratic, socially cohesive, inclusive and peaceful world.
What did you find particularly useful?	The combination of solid academic evidence, along with practical tools was particularly useful in addressing the objectives of the seminar in question. Moreover, the fact that digital citizenship through language education provides the less privileged or otherwise challenged students with the skills necessary to access knowledge, communicate with people worldwide, and become citizens of the world is what I find truly inspirational.
How will you use what you learnt / developed in the event in your professional context?	The content of the seminar matches my own endeavours in providing my students with the skills necessary to become engaged citizens in the future. I will, therefore, utilise what I have learnt in my everyday teaching practice, as well as in my sessions with teacher trainees.





# How will you further contribute to the project?

I intend to develop a number of lesson plans and activities that correspond to the objectives of the seminar, implement those in class, at different grades, and assess them. It is also my intention to create a network of in-service educators, who would be willing to offer feedback and make suggestions for improving the implementation of such lesson plans and activities in class.

## How do you plan to disseminate the project?

- to colleagues
- to a professional association
- in a professional journal/website
- in a newspaper
- other

My intention is to reach out to colleagues and various professional associations, in order to organise a series of workshops on the content of the seminar in question. I have also contacted university professors of applied linguistics, so as to set up a seminar on "digital citizenship through language education" addressing prospective educators and teacher trainees.

Finally, I have already filed a preliminary proposal to the Greek Ministry of Education for forming a group of educators of various subjects to join a network, whose objective would be to explore the possibility of extending the implementation of real-world and reflexive activities that target digital citizenship beyond the language classroom.

#### 2. Public information

Short text (about 200 words) for the promotion of the ECML event, the project and the envisaged publication with a focus on the benefits for target groups. This text should be provided in your national language(s) to be used for dissemination (on websites, for journals etc.).

Το επιμορφωτικό σεμινάριο με τίτλο "Digital Citizenship through Language Education" («Καλλιέργεια δεξιοτήτων του ψηφιακού πολίτη μέσω της γλωσσικής εκπαίδευσης») που διοργανώνει το Ευρωπαϊκό Κέντρο Μοντέρνων Γλωσσών εστιάζει στον ορισμό του ψηφιακού πολίτη ως χρήστη μίας ή περισσοτέρων γλωσσών. Σύμφωνα με την ακαδημαϊκή έρευνα της επιμορφωτικής ομάδας, η εκπαίδευση του ψηφιακού πολίτη δύναται και προσφέρεται να υλοποιηθεί μέσω της γλωσσικής διδασκαλίας, αναγνωρίζοντας τη γλώσσα ως σημαντικό παράγοντα για τον ψηφιακό εγγραμματισμό των μελλοντικών πολιτών. Σε αυτό το πλαίσιο, οι επιμορφωτές έχουν αναπτύξει ένα πρότυπο για τον σχεδιασμό δραστηριστήτων που αφορούν τον πραγματικό κόσμο των μαθητών/ριών της γλωσσικής τάξης ("real-world tasks"), τονίζοντας τη σημασία της καλλιέργειας των ψηφιακών και γλωσσικών δεξιστήτων του μαθητικού πληθυσμού μέσω μιας αυθεντικής ψηφιακής/γλωσσικής εμπειρίας. Επιπλέον, οι αναστοχαστικές δραστηριότητες που προτείνονται στοχεύουν στην καλλιέργεια της κριτικής σκέψης και της ενσυνείδητης δράσης των μελλοντικών πολιτών του κόσμου, οι οποίοι καλούνται να αλληλεπιδράσουν με





τον/στον ψηφιακό κόσμο με υπευθυνότητα και στα πλαίσια της συμπερίληψης και του σεβασμού προς τη διαφορετικότητα. Το περιεχόμενο του σεμιναρίου απευθύνεται σε εκπαιδευτικούς που διδάσκουν τη μητρική ή άλλη γλώσσα, καθώς ενισχύει τη διασύνδεση γλωσσικής εκπαίδευσης και ψηφιακού εγγραμματισμού, διευρύνοντας παράλληλα την εκπαιδευτική διαδικασία πέραν της σχολικής τάξης. Σχετικό υλικό μπορείτε να βρείτε εδώ και εδώ.